

Summer Holiday Home-Study Digital Learning Program

A program for young learners that supports learning through interactive digital lesson plans aligned with 21st Century Learning Outcomes





EXECUTIVE SUMMARY

MyClassmate specializes in providing in-demand, futuristic education for the modern classroom, through 21st Century Skill Development.

We aim to provide a comprehensive learning experience that enables students to develop critical thinking, problem-solving, collaboration, communication, and digital literacy skills.

Mission

To empower the next generation of students with 21st Century Skills through affordable education powered by Al Technology

Vision

To empower students from an early age, nurturing their potential and establishing strong foundations for lifelong success

Values

Innovation
Artificial Intelligence
Accessibility & Affordability
Equitability & Inclusivity
Skill-based Education

MyClassmate

A personalized learning journey that monitors student learning & development progress, to accurately assess strengths & learning outcomes



Utilizing AI to transform education



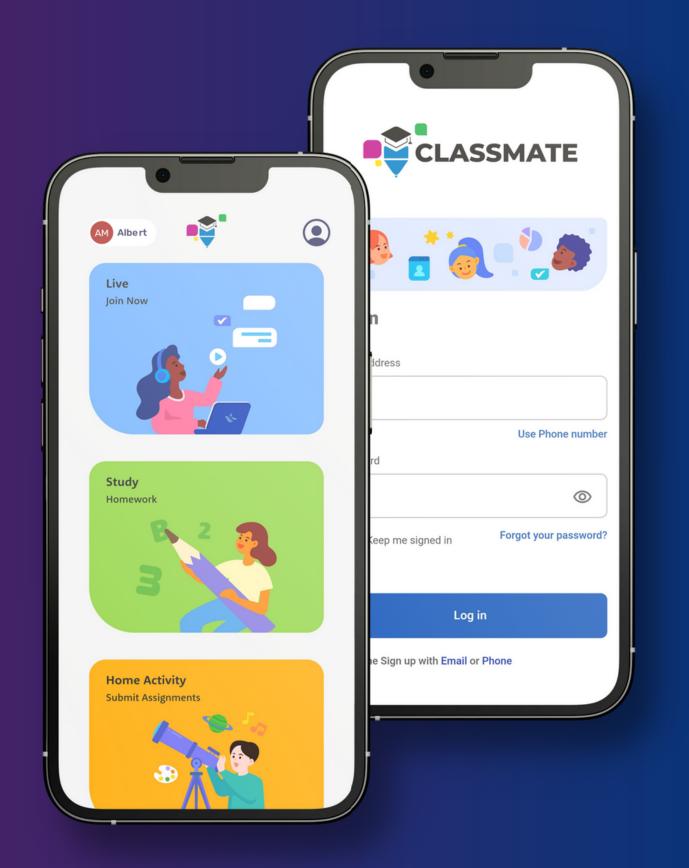
Personalized learning experiences



Intelligent assessment and feedback



Widening access to quality education



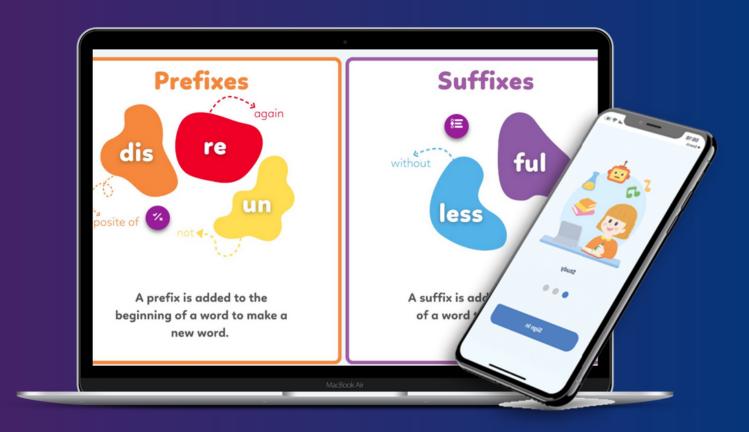
IN-DEMAND TECHNOLOGY SOLUTIONS

Empowering the Education Sector With Free-of-Cost, White-label Technology Solutions

Private Large Network & Government Schools demand customized curriculum and technology solutions

White-Label Solutions allow for each organization to have their own branded Digital Portal and Apps

Over 50 easy-to-use templates available in the portal allow schools to create their own Digital Lesson Plans



CLMS with Data Science in MyClassmate

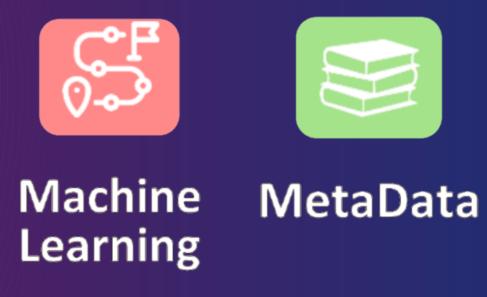
Machine Learning

You can add as many skills, subject, Programs that will be assessed by the machine learning systems

MetaData: Defining Skills

Any Program/Subject requires Skills that will be assessed along with Learning Outcomes.

The Skill Data added will then be assessed through the MetaData and represent the learning of a student individually.



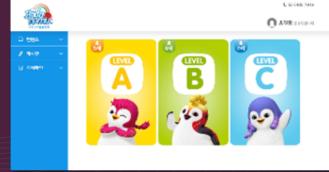




Three Core Delivery Modes

Modern Classroom





In-class lessons with smartboard & interactive digital lesson plans

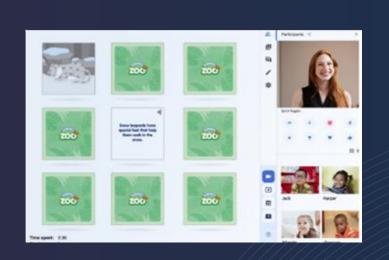
Homework





Home activities with learning materials aligned with in-class lessons

Live





Live lessons with fully engaging and interactive contents and tools

21st CENTURY SKILLS DIGITAL LIBRARY

Single National Curriculum: Ready-to-use Digital Lesson Plans from Pre to Grade 5 Available to cater 10M students Free-of-cost Access for all Schools.

2500 Lesson Plans

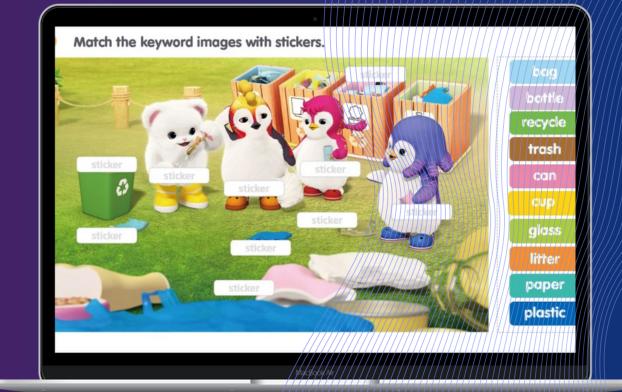
3000 Topics

10,000 Activities









Mathematics

EN

English

Created by Subject specialist education experts Integration of 21st century skills directly into lessons

ESL Program

Our ESL program is designed to help students improve their language skills through a focus on reading, speaking, writing, and vocabulary skills, with an emphasis on real-world communication.

A multi-year, 5-leveled, ESL program for young learners, which includes

350+
Digital Lesson Plans











LEVEL 1

Oral Language 1

- Langauge exposure Phonological awareness
- Rhythm & rhyme

Oral Language 2

- Expanded vocabulary development
- Langauge exposure
- Phonological awareness

LEVEL 2

Foundational Skills 1

- Vocabulary
- Phonics

Foundational Skills 2

- STEM
- Nature

LEVEL 3

Thematic Vocabulary 1

- Around the Home
- Health & Exercise

Thematic Vocabulary 2

Nature & Community

LEVEL 4

Basic Phonics

- Consonants
- Short & long vowels
- Diagraphs
- Blends

Advanced Phonics

- Diphthongs
- R-controlled vowels
- Affixes | Sight words

LEVEL 5

Reading Fluency

- Sight words
- Vocabulary
- Story sequencing

Reading Comprehension

- Critical thinking
- Higher-order thinking skills

STEAM Program

OO+ Digital Lesson Plans

STEAM Digital Learning program provides students with hands-on, project-based learning experiences.

STEAM education not only prepares students for future careers but also promotes critical thinking and creativity.

An integrated 3-year PreK to Grade 2 program designed to explore Science, Technology, Engineering, Arts and Mathematics.







YEAR 1

Life Science 1

- Structure and processes
- Heredity
- Interdependent relationships in ecosystems
- Evolution

Mathematics

- Sets
- Number sets
- Counting

Engineering, Technology & Art

- Problem solving
- Planning
- Creative thinking
- Digital literacy
- Active play

YEAR 2

Physical Science

- Matter
- Motion & stability
- Waves (sounds)

Mathematics

- Number operations
- Patterns
- Measurement

Engineering, Technology & Art

- Inquiry & problem solving
- Imagination
- Planning & creating
- Experimenting
- Creative thinking
- Digital literacy
- Active play

YEAR 3

Earth Space Science

- Outer Space
- Earth's systems
- Earth & human activity

Mathematics

- Data analysis
- Spatial relationships
- Shapes

Engineering, Technology & Art

- Inquiry and defining problems
- Constructing explanations and designing solutions
- Planning & carrying out investigations
- Data analysis & interpretation
- Creative thinking
- Digital literacy

Active play





Together, let's empower learners worldwide with the transformative power of Al